



Join Pack 1

for an overnight stay on the

The Battleship Massachusetts

Scout Sleepover

Friday March 12th/Saturday March 13th, 2010

Program Includes:

- Overnight lodging on board the USS Massachusetts
- Friday night dinner, Saturday breakfast, and box lunch.
- Feature film, rotating schedule of knot-tying, Morse code, flag-folding, story-telling, and historical re-enactments
- 16-page souvenir guide/map of ship
- Admission to the all Battleship Cover attractions, and Marine Museum.
- \$35 per Scout,
- \$45.00 per adult/other
- Checks payable to Pack 1 Peace Dale
- PAYMENT IN FULL DUE BY MARCH PACK MEETING

Directions:

Direct route via Providence

1. Take Interstate 95N to Providence, RI
2. Take 195 East and follow for approximately 14 miles, (do not take exit 5 in Rhode Island-proceed into Massachusetts)
3. Take Exit 5 from the Braga Bridge in Fall River, MA
4. Bear left at the fork in the road, turn left at the stop sign and left again at the first traffic light onto Central Street
5. Proceed down the hill into the parking lot.

Alternate route via Newport

1. Follow Rte 138 across Jamestown and Newport Bridges.
2. Follow Route 114N or 138N to Route 24N.
3. At junction of Route 24 and Interstate 195W, take left exit for I-195 West to Fall River, MA.
4. Take Exit 5 before the Braga Bridge; bear right at the first fork and right at first exit.
5. Take first left under the overpass onto Davol Street.
6. Follow Davol Street to a four way intersection. Take a right onto Water Street and follow to Battleship Cove. (Note: If you miss the first left onto Davol Street, just proceed to your first traffic light and take another left onto Davol Street).

Check In Information: Arrive at Battleship Cove from 5-6 p.m.

- A parking lot attendant will direct you to a parking space in the Overnight Camping lot. Battleship Cove is not responsible for damaged or stolen vehicles. Please lock your car and take your keys.
- With all of your camping gear, proceed to the check-in location in the gift shop. Campers will be permitted into the parking lot only in the case of an emergency, so please bring everything you will need for the evening.
- Group leaders will receive packets with schedules, maps, boxed lunch tickets, and self-guided activities for their groups.
- Overnight staff will escort campers to their bunks where they will stow their sleeping bags and belongings. The museum will not be held responsible for lost items, so campers are reminded to keep valuables on their person or leave them at home.
- You'll be sleeping exactly where these men slept: in authentic sailors' racks. Built of tough cotton canvas stretched across a sturdy aluminum frame, these racks will give you a firsthand feel of what it was like to be a sailor in World War II.
- **What to bring: WEAR UNIFORMS PLEASE** (neckerchiefs not necessary) Sleeping bag, pillow, toiletries, spending money, flash lights, walkie-talkies, cameras.
- **What not to bring:** Valuables, handheld video games, knives, heales are prohibited!, all electronics are discouraged.

SCHEDULE

5:00-6:00 pm	Friday Arrival/Check-In
5:00/5:45 pm	Orientation Film, Student Orientation Center, 2 nd Deck
5:45-6:30 pm	Dinner: Each Pack will be called to dinner by berthing area. Staff member will direct group to dinner. DINNER: Chicken breast filet served with mashed potatoes, corn, gravy, cranberry sauce, roll & butter. Chocolate pudding and milk. Coffee available for adults.
Sunset:	All outdoor decks CLOSED for the night, except Main Deck. All other outside decks are off-limits. Explore ship on self guided tour.
6:30 pm	2 nd Orientation Film, Student Orientation Center, 2 nd Deck
6:30 pm	Knot tying, Morse code classes (subject to availability)
7:15 pm	3 rd Orientation Film, Student Orientation Center, 2 nd Deck
7:30 pm	Snack Bar opens for cash purchases
8:30 pm	Return to bunk area for mandatory fire drill
9:00 pm	FIRE DRILL: Follow all instructions of staff members



SCHEDULE cont'd

- 9:15 pm Feature film shown in Orientation Center in Wardroom Annex
Explore ship on self guided tour.
10:00 pm LOCKDOWN: All outer decks and lower non-berthing decks are now closed for the night.
11:00 pm TAPS/Lights Out

Saturday

- 6:30 am REVEILLE: Clean racks/store gear
7:30 am Breakfast in Wardroom. Staff member will direct group to breakfast
BREAKFAST: Pork sausage, served with French toast & syrup, breakfast potato, cantaloupe, orange juice, milk. Coffee available for adults.
8:15 am Prepare for departure. Clean bunk area and pack all remaining gear, remove gear to parking lot by 9:00 am.
9:15-11:15 am Box lunches available for pick up in wardroom
BOX LUNCH: Choice of sliced roast turkey sandwich with lettuce, tomato and mayonnaise on a roll or a peanut butter & jelly sandwich on hearty white bread. Served with potato chips, cookies, apple and a juice drink.
9:00-4:30 pm Explore all ships at Battleship Cove/Marine Museum (across street). Departures on your own.

Special Notes: Menu subject to change without notice. If you are a vegetarian, a separate dinner will be available; arrangements must be made at least 24 hrs in advance.

Safety Rules

1. NO RUNNING: Running is not permitted aboard any of the ships.
2. NO CLIMBING: For your safety, restricted areas are clearly marked. Climbing on gun barrels or in restricted areas of the superstructure may result in injury. Campers are prohibited from climbing at any time.
3. NIGHTTIME DECKS: Outdoor decks are off-limits after dark, except the Main Deck until 10:00 p.m. Campers on Outdoor Decks must be accompanied by an adult at all times.
4. SAFETY/VANDILISM: No leaning over railings, no smoking anywhere on the ship, no vandalism, defacing, or removal of ships property. Punishable to the fullest extent of the law.
5. NO FOOD/DRINK: Food/drink purchased from the snack bar must be consumed in the Ward Room only. No food/drinks allowed in the bunking areas/tour areas of the ship at any time.
6. NO ALCOHOL/DRUGS Alcohol and Drugs are prohibited at Battleship Cove.
7. CAUTION: You are on an authentic WWII Battleship that was built for war, not safety. Be aware of low ceilings, steep ladders, overhead obstructions, sharp edges, uneven floors. Hold handrails on all stairs (stairs on a ship are much steeper than regular stairs). GO SLOW AND ENJOY...
8. FIRST AID First Aid is available in the Ward Room. See staff for more details
9. LEAVE NO TRACE: Cub Scouts are known for their respectful behavior. Leave things exactly as you found them, take only memories and photos.

For more details: www.battleshipcove.org 1-508-678-1100

